

CALARTS

JANUARY 26, 2016

Pablo Solla Pinal

has successfully completed

World Design for Video Games

an online non-credit course authorized by California Institute of the Arts and offered through Coursera



Théotime Vaillant
Instructor, Experimental Animation
School of Film/Video

COURSE
CERTIFICATE



Verify at coursera.org/verify/LWHNL6QBPBLK

Coursera has confirmed the identity of this individual and their participation in the course.